

Generalized Euler Formula For Curvature

Sebahattin Bektas

Ondokuz Mayıs University,

Faculty of Engineering, Geomatics Engineering, Samsun

Abstract

This study aims to show how to obtain the curvature of the ellipsoid for generalized surfaces. The curvature topic is quite popular at an interdisciplinary level. It can be to the friends of geometry, geodesy, satellite orbits in space, in studying all sorts of elliptical motions (e.g., planetary motions), curvature of surfaces and concerning eye-related radio-therapy treatment, for example the anterior surface of the cornea is often represented as ellipsoidal in form. On the calculation of the curvature, there is a famous Euler formula for rotating ellipsoid that everyone knows. I wonder how can a formula for the general surfaces (e.g. hyperboloid, triaxial ellipsoid)? so we started to work. In a way I generalize the Euler formula, and I gave the original a formula for it.

Keywords: Curvature, Triaxial Ellipsoid, Normal Section Curve, Principal Curvatures, Bektas Formula

1. Introduction

The curvature issue is very important in geodesy and also in ophthalmology. To make geodetic computations on the ellipsoid (rotational or triaxial) first we need to know the normal section curve that combines observation points. The normal section curve is also available from the intersection of the ellipsoid and a plane which contains normal of surface on the station point and passes destination point. Geodetic computational formulas are contain the curvature parameters. This current study aims to pave the way for our further study on triaxial ellipsoid work.

Considerable several numbers of relevant studies were found in the literature. Some of them, Harris 2006, Lipschutz 1969, Barbero 2015, Bennett 1988, Douthwaite et al 1998. Concerning the study of Harris in 2006, I think he was made a mistake. Curvature calculation was produced based on the Cartesian coordinates. However, the curvature calculation should have been based on the surface parameters (u, v parameters) not on the Cartesian coordinates.

When we look at the literature, we see that the curvature calculation is usually given depending on the angle of parameters. However, in practice, the azimuth angle is used instead of the angle of parameters and azimuth angle can be easily calculated from the Cartesian coordinates. At this point the importance of our study appears. We give the curvature calculation depending on the angle of the ellipsoid azimuth with a new formula. And I think it has not been previously in the related. On the other hand, we also notice the lack of numerical practical studies in the literature; and therefore, we have added a comprehensive numeric application to our work.

2. General surfaces

A point on surface can be represented by means of its position vector relative to the origin of an orthogonal coordinate system:

$$X=(x,y,z)$$

Suppose each of the coordinates is a function of two parameters u,v

$$\begin{aligned} x &= x(u, v) \\ y &= y(u, v) \\ z &= z(u, v) \end{aligned}$$

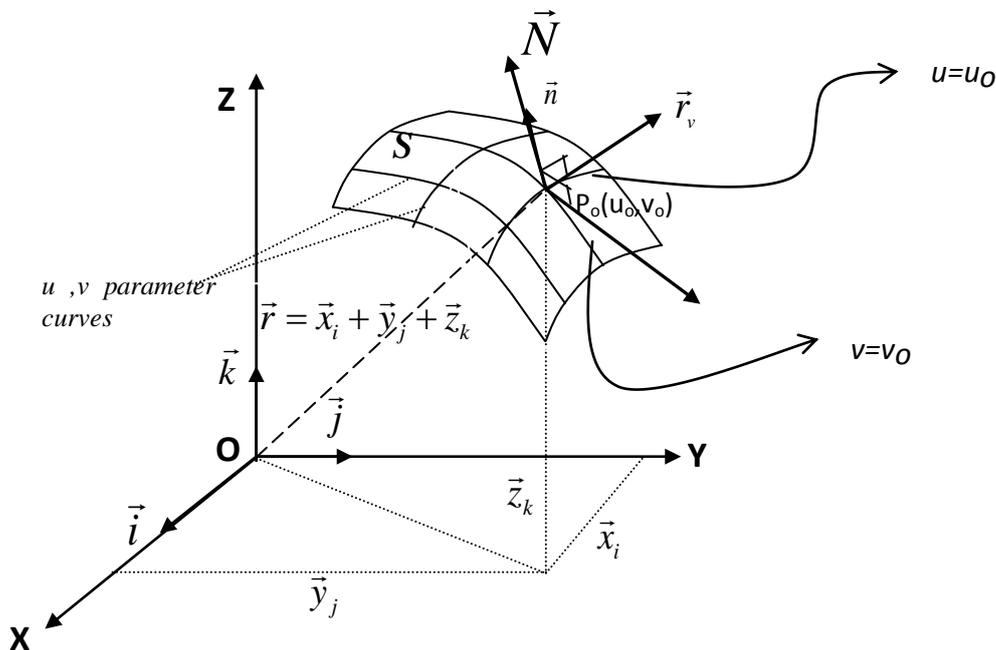


Figure-1 Parametric representation of surfaces S

2.1 Ellipsoid

An ellipsoid is a closed quadric surface that is analogue of an ellipse. Ellipsoid has three different axes ($a>b>c$) as shown in Fig.2. Mathematical literature often uses “ellipsoid” in place of “Triaxial ellipsoid or general ellipsoid”. Scientific literature (particularly geodesy) often uses “ellipsoid” in place of “biaxial ellipsoid, rotational ellipsoid or ellipsoid revolution” ($a = b > c$). Older literature uses ‘spheroid’ in place of rotational ellipsoid. The standard equation of an ellipsoid centered at the origin of a Cartesian coordinate system and aligned with the axes. General ellipsoid equation as below Bektas, 2014.

$$\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} - 1 = 0 \quad (1)$$

The following definitions will be used.

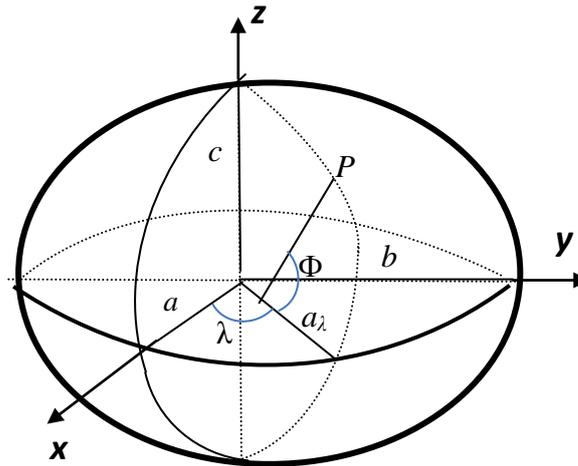


Figure-2 Triaxial Ellipsoid

- a = equatorial semi majoraxis of the ellipsoid
- b = equatorial semi minor axis of the ellipsoid
- c = polar semi-minor axis of the ellipsoid
- λ = geodetic longitude
- Φ = geodetic latitude
- h = ellipsoid height
- $e_p^2 = (a^2 - c^2) / a^2$ first polar eccentricity
- $e_e^2 = (a^2 - b^2) / a^2$ first equatorial eccentricity

The differences between Rotational Ellipsoid and Triaxial Ellipsoid Bektas, 2015 "b":

-In Rotational ellipsoid, all latitude circles ($\Phi = \text{constant}$) are circle geometry whereas in Triaxial ellipsoid, all latitude circles are ellips geometry. But one in any case, these lines are not plane lines.

-In rotational ellipsoid, all longitude circles ($\lambda = \text{constant}$) are the same ellips geometry, Ellips's semi axis (a, b) equals to rotational ellipsoid. Whereas in Triaxial ellipsoid, all longitude circles are different ellips geometry. These ellips semi axis are (a_λ, c) but semi-major axis a_λ is changeable depending on longitude ($a \leq a_\lambda \leq b$)

$$a_\lambda = a \sqrt{\frac{\cos^2 \lambda + (1 - e_e^2)^2 \sin^2 \lambda}{1 - e_e^2 \sin^2 \lambda}} \quad (2) \quad \lambda \text{ meridian ellipse's semi major-axis}$$

Ellipsoid equation (u,v) Gauss Parametric form

$$\begin{aligned} x &= a \cos u \sin v \\ y &= b \sin u \sin v \\ z &= c \cos v \end{aligned} \quad (3)$$

$$-\pi/2 \leq u \leq \pi/2, \quad -\pi \leq v \leq \pi$$

Parametric coordinates calculated from Cartesian coordinates as below formula

$$v = \arccos\left(\frac{z}{c}\right)$$

$$u = \arctan\left(\frac{a.y}{b.x}\right)$$
(4)

The parameterlines (u,v) and geodetic (planetographic) coordinates (Φ, λ) are orthogonal on rotational ellipsoid but are not orthogonal on triaxial ellipsoid.

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In this parametrization, the coefficients of the first fundamental form are

$$E=[b^2\cos^2 u + a^2\sin^2 u] \sin^2 v \tag{5}$$

$$F=(b^2-a^2) \cos u \sin u \cos v \sin v \tag{6}$$

$$G=[a^2 \cos^2 u + b^2\sin^2 u] \cos^2 v + c^2 \sin^2 v \tag{7}$$

$$I. \text{ fundamental form } I = E.du^2 + 2.F.du.dv + G.dv^2 \tag{8}$$

and of the second fundamental form are

$$e = \frac{a.b.c.\sin^2 v}{\sqrt{(a.b.\cos v)^2 + c^2(b^2 \cos^2 u + a^2 \sin^2 u)\sin^2 v}} \tag{9}$$

$$f=0 \tag{10}$$

$$g = \frac{a.b.c}{\sqrt{(a.b.\cos v)^2 + c^2(b^2 \cos^2 u + a^2 \sin^2 u)\sin^2 v}} \tag{11}$$

$$II. \text{ fundamental form } II = e.du^2 + 2.f.du.dv + g.dv^2 \tag{12}$$

Also in this parametrization, the Gaussian curvature is

$$K = \left[\frac{a.b.c}{(a.b.\cos v)^2 + c^2(b^2 \cos^2 u + a^2 \sin^2 u)\sin^2 v} \right]^2 \tag{13}$$

and the Mean curvature is

$$H = \frac{a.b.c.[3(a^2 + b^2) + 2c^2 + (a^2 + b^2 - 2c^2) \cos 2v - 2(a^2 - b^2) \cos 2u.\sin^2 v]}{8[(a^2 b^2 \cos^2 v + c^2(b^2 \cos^2 u + a^2 \sin^2 u)\sin^2 v)]^{3/2}} \tag{14}$$

The Gaussian curvature and Mean curvature can be calculated from Cartesian coordinates given below formulas Lipschutz 1969, Zhang and Feng 2006

$$K = \frac{1}{\left(a.b.c.\left(\frac{x^2}{a^4} + \frac{y^2}{b^4} + \frac{z^2}{c^4} \right) \right)^2} \tag{15}$$

$$H = \frac{|x^2 + y^2 + z^2 - a^2 - b^2 - c^2|}{2(a.b.c)^2 \left(\frac{x^2}{a^4} + \frac{y^2}{b^4} + \frac{z^2}{c^4} \right)^{3/2}} \quad (16)$$

We will compute H and K in terms of the first and the second fundamental form.

$$K = \frac{e.g - f^2}{E.G - F^2} = \frac{II}{I} \quad (17)$$

$$H = \frac{G.e - 2F.f + E.g}{2(E.G - F^2)} \quad (18)$$

2.2 Principal Curvatures, Gaussian Curvature, Mean Curvature

We will now study how the normal curvature at a point varies when a unit tangent vector varies. In general, we will see that the normal curvature has a minimum value κ_1 and a maximum value κ_2 . This was shown by Euler in 1760. The quantity

$$K = \kappa_1 \cdot \kappa_2 \quad \text{called the Gaussian curvature} \quad (19)$$

and the quantity

$$H = (\kappa_1 + \kappa_2)/2 \quad \text{called the mean curvature,} \quad (20)$$

play a very important role in the theory of surfaces.

$$R_1 = \frac{1}{\kappa_1} = \frac{1}{H - \sqrt{H^2 - K}} \quad \text{Maximum radii of curvature} \quad (21)$$

$$R_2 = \frac{1}{\kappa_2} = \frac{1}{H + \sqrt{H^2 - K}} \quad \text{Minimum radii of curvature} \quad (22)$$

The formula for the radius of curvature at arbitrary azimuth points up that the fact that the fundamental mathematical quantity is the inverse of these radii, which are simply called curvatures

2.3 The angle between the parameter curves

The angle θ is between u and v parameters curves that intersect at P_0 point. θ is equal the angle between those tangent vectors r_u and r_v at P_0 point the same time are surface tangent. This θ angle is found scalar product of the tangent vector r_u and r_v as follows.

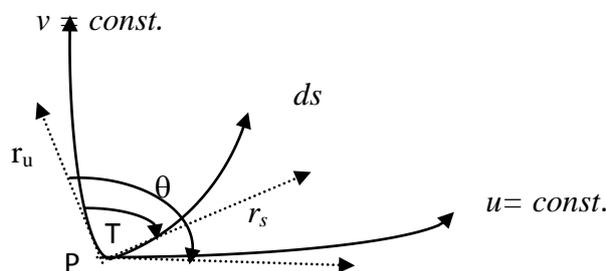


Figure-3 The angle between the parameter curves

$$\vec{r}_u \cdot \vec{r}_v = |r_u| |r_v| \cos\theta \quad (23)$$

$$\cos\theta = \frac{r_u r_v}{|r_u| |r_v|} = \frac{F}{\sqrt{EG}} \quad (24)$$

if $u \perp v$ $\theta = 90^\circ$ and $\cos \theta = 0$ thus F became zero

$$\sin \theta = \sqrt{1 - \cos^2 \theta} = \sqrt{\frac{EG - F^2}{EG}} = \frac{W^*}{\sqrt{EG}} \quad (25)$$

where $W^* = \sqrt{EG - F^2}$

Finding the T Angle : T angle between any parameter curves in the figure above, for example u ($v = \text{const}$) parameter curve and a any surface curve (s) is finding by the scalar product of the tangent vectors (r_u and r_s). The tangent vector of the surface parameters curve (s) is $r_s = \frac{dr}{ds}$

$$\vec{r}_u \vec{r}_s = |\vec{r}_u| |r_s| \cos T \quad (26)$$

$$\cos T = \frac{r_u r_s}{|r_u| |r_s|} \quad |r_u| = \sqrt{E} \quad |r_s| = 1 \quad (27)$$

$$|dr| = ds = \sqrt{r_u^2 du^2 + 2r_u r_v du dv + r_v^2 dv^2} \quad (28)$$

$$\frac{dr}{ds} = r_s = \frac{\partial r}{\partial u} \frac{du}{ds} + \frac{\partial r}{\partial v} \frac{dv}{ds} = r_u \frac{du}{ds} + r_v \frac{dv}{ds} \quad (29)$$

$$|r_u| = \sqrt{r_u^2} = \sqrt{E} \quad (30)$$

$$r_u r_v = F \quad (31)$$

$$|r_v| = \sqrt{r_v^2} = \sqrt{G} \quad (32)$$

$$ds_u = \sqrt{E} du \quad (33)$$

$$ds_v = \sqrt{G} dv \quad (34)$$

Here we create a product r_u and r_s

$$r_u r_s = r_u r_u \frac{du}{ds} + r_u r_v \frac{dv}{ds} \quad (35)$$

$$r_u r_s = E \frac{du}{ds} + F \frac{dv}{ds} \quad (36)$$

If we put these values in terms of Tangle equality

$$\cos T = \frac{Edu + Fdv}{\sqrt{E} ds} \quad \sin T = \frac{\sqrt{EG - F^2} dv}{\sqrt{E} ds} \quad \tan T = \frac{\sqrt{EG - F^2} dv}{Edu + Fdv} \quad (37)$$

If the parameter curves are orthogonal F will be zero ($F = 0$)

$$\cos T = \frac{\sqrt{E}du}{ds} = \frac{ds_{(u)}}{ds} \quad \sin T = \frac{\sqrt{G}dv}{ds} = \frac{ds_{(v)}}{ds} \quad \tan T = \sqrt{\frac{G}{E}} \frac{dv}{du} = \frac{ds_{(v)}}{ds_{(u)}} \quad (38)$$

2.4 Normal section of a surface

Let us construct a normal to a surface at a point P_0 . Then the curve that is described on the surface by any plane passing through the normal (i.e. containing the normal) is called a **normal section** of the surface (Fig.1). In other words a normal section is a plane section formed by a plane containing a normal to the surface Lipschutz(1969), James 1992, Aleksandrov et al 1999.

2.5 Curvature of a surface at a point

Let us construct a unit normal \bar{n} and a tangent plane at given point P_0 on surface and consider the curves that are formed on the surface by planes passing through P_0 containing the normal i.e. the various normal sections passing through point P_0 . Each normal section passing through P_0 possesses a particular curvature at point P_0 . We can specify a particular normal section by use of a polar coordinate system constructed on the tangent plane, origin at point P_0 , polar axis as some arbitrarily chosen initial ray in the tangent plane, and an angle α measured clockwise from the polar axis to the plane of the normal section (Fig.4). The curvature at point P_0 in direction α is thus given as the function $\kappa_n(\alpha)$. For each value of α there is a curvature associated with that particular normal section. This curvature $\kappa_n(\alpha)$ is called the **normal curvature** of the surface at point P_0 in the direction α .

Then the normal curvature at point P_0 is given by

$$\kappa_n(du, dv) = \frac{e \cdot du^2 + 2 \cdot f \cdot du \cdot dv + g \cdot dv^2}{E \cdot du^2 + 2 \cdot F \cdot du \cdot dv + G \cdot dv^2} \quad (39)$$

where E, F, G, e, f, g are the fundamental coefficients of the first and second order.

Formula (39) above can be re-written in the following way

$$\kappa_n\left(\frac{dv}{du}\right) = \frac{e + 2 \cdot f \cdot \left(\frac{dv}{du}\right) + g \cdot \left(\frac{dv}{du}\right)^2}{E + 2 \cdot F \cdot \left(\frac{dv}{du}\right) + G \cdot \left(\frac{dv}{du}\right)^2} \quad (40)$$

simply by dividing the numerator and denominator by du^2 . In this form it is obvious that κ_n is a function of the ratio dv/du . If we let $\cot \alpha = dv/du$ then (40) becomes

$$\kappa_n(\alpha) = \frac{e + 2 \cdot f \cdot \cot \alpha + g \cdot \cot^2 \alpha}{E + 2 \cdot F \cdot \cot \alpha + G \cdot \cot^2 \alpha} \quad (41)$$

where

$$\cot \alpha = \frac{E + F \tan \theta}{W \tan \theta} \quad (42)$$

A surface may be curved in many ways and consequently one might think that the dependence of the curvature κ on the angle α might be arbitrary. In fact this is not so. The following theorem is due to Euler.

2.6 Euler’s theorem

Let θ be the angle, in the tangent plane, measured clockwise from the direction of minimum curvature κ_1 . Then the normal curvature $\kappa_n(\theta)$ in direction θ is given by

$$\kappa_n(\theta) = \kappa_1 \cos^2\theta + \kappa_2 \sin^2\theta = \kappa_1 + (\kappa_2 - \kappa_1) \cos^2\theta \tag{43}$$

$\kappa_n(\theta)$ curvature at azimuth θ

For spheroid(rotational ellipsoid):

$$N = R_1 = \frac{1}{\kappa_1} \quad \text{Radius of Curvature in Prime Vertical} \quad (\text{Max. radii of curvature}) \tag{44}$$

$$M = R_2 = \frac{1}{\kappa_2} \quad \text{Radius of Curvature in Meridian} \quad (\text{Min. radii of curvature}) \tag{45}$$

N, M can be easily calculated the latitude of point P_0 as below

$$N = c_p / V, \quad M = c_p / V^3, \quad c_p = a^2 / c, \quad V^2 = 1 + e^2 \cos^2\Phi_0 \tag{46}$$

$$\kappa_n(\theta) = \frac{N \cdot \cos^2 \theta + M \cdot \sin^2 \theta}{N \cdot M} \quad \text{same as Eq.43} \tag{47}$$

$$\cot \alpha = \sqrt{\frac{E}{G}} \cot \theta \tag{48}$$

2.7 Computing the principal directions and curvatures at a point P_0

Given a point P_0 on a surface S , the directions at which the normal curvature at P_0 attains its minimum and maximum values can be computed as follows. Let the normal curvature at P_0 be given as

$$\kappa_n(\lambda) = \frac{e + 2.f.\lambda + g.\lambda^2}{E + 2.F.\lambda + G.\lambda^2} \tag{49}$$

where $\lambda = dv/du$. We wish to find those values of λ at which the function $\kappa_n(\lambda)$ has its minimum and maximum values. We are thus faced with a problem of finding the maxima and minima of a function. A necessary condition for the function $\kappa_n(\lambda)$ to have a maxima or minima at a point is that at that point $d \kappa_n(\lambda) / d\lambda = 0$. Using the usual formula for computing the derivative of a quotient we obtain

The directions corresponding to the minimum and maximum values of curvature are called the **principal directions** of the surface. The values κ_1 and κ_2 are called the **principal curvatures** of the surface James 1992,Aleksandrov et al 1999.

$$\frac{d\kappa_n(\lambda)}{d\lambda} = \frac{(E + 2.F.\lambda + G.\lambda^2)(2f + 2.g.\lambda) - (e + 2.f.\lambda + g.\lambda^2)(2.F + 2G.\lambda)}{(E + 2.F.\lambda + G.\lambda^2)^2} \tag{50}$$

$$(E + 2F\lambda + G\lambda^2)(f + g \lambda) - (e + 2f \lambda + g \lambda^2)(F + G\lambda) = 0 \tag{51}$$

For spheroid upon expansion $f=0$ and rearrangement(51) becomes

$$(Fg) \lambda^2 + (Eg - Ge) \lambda - Fe = 0 \tag{52}$$

One can then solve (51) or (52) for its two roots using the quadratic formula thus obtaining the two principal directions λ_1 and λ_2 . One can then substitute the two values λ_1 and λ_2 into (49) to obtain the principal curvatures κ_1 and κ_2 . The principal directions

$$r_{max} = \arctan(\lambda_1) \tag{53}$$

$$r_{min} = \arctan(\lambda_2) \tag{54}$$

2.8 The Curvature of the General surfaces with Cartesian Coordinates: Case Study Ellipsoid

First, we need to find the azimuth angle between the two points known as the Cartesian coordinates. Let's assume that θ is between azimuth angle of P_0 and P_1 points. For this we need the P_0 geodetic coordinates (Φ, λ) . We may obtain the P_0 geodetic coordinates (Φ, λ) from its Cartesian coordinates (x_0, y_0, z_0) . Formulas related the geodetic and Cartesian coordinates conversion on a triaxial ellipsoid were expressed on Feltens (2009), Ligas (2012) and Bektas (2014). For detailed information on this subject please refer to Bektas (2014). The following link can be used for the conversion of Cartesian coordinates to geodetic coordinates on triaxial ellipsoid (URL-1).

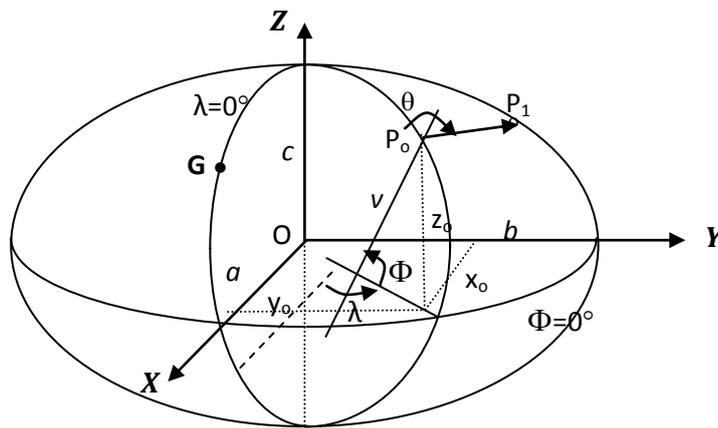


Figure-4 (X,Y,Z) Cartesian and (Φ, λ, h) Geodetic coordinates on Triaxial ellipsoid

$$\Delta x = x_1 - x_0 \quad \Delta y = y_1 - y_0 \quad \Delta z = z_1 - z_0$$

The azimuth angle of (P₀-P₁) from Cartesian coordinates. Moritz, 1980

$$\theta = (P_0 - P_1) = \arctan \left(\frac{-\Delta x \sin \lambda + \Delta y \cos \lambda}{-\Delta x \sin \Phi \cos \lambda - \Delta y \sin \lambda \sin \Phi + \Delta z \cos \Phi} \right) \tag{55}$$

P_0 geodetic coordinates (Φ, λ) calculated from its (x_0, y_0, z_0) Cartesian coordinates (URL-1).

In order to calculation for the curvature, we need to add the reduction of the direction of r_{min} to the angle θ

Let's assume that r is the reduction of the direction of minimum curvature r_{min}

$$r = \arctan \left(\frac{W \tan(r_{min})}{E + F \tan(r_{min})} \right) \tag{56}$$

For spheroid r_{min} and r becomes zero

And we give a new formula for the curvature calculation depending on the θ angle of the azimuth on the triaxial ellipsoid

$$\kappa_n(\theta) = \kappa_1 + (\kappa_2 - \kappa_1) \cos^2(\theta - r) \quad \text{Bektas Formula} \quad (57)$$

Curvature calculation can also be made as follows: First a plane's equation is determined which contains P_0 surface of normal and passes P_1 point. And then we find elliptical equation the intersection of the plane and the ellipsoid Grey 1997, Klein 2012, Ferguson 1979, URL-2. The curvature can be calculated at point P_0 on the elliptical equation.

2.9 Comparison Euler formula and Bektas formula

Euler formula (Eq.43) does not apply in general surface. Euler's formula is only used for the rotational ellipsoid surface in curvature calculations. To use the Euler formula the surface must be orthogonal ($F=0$). In other words, the surfaces parameters (u, v) must be orthogonal and the main curvature should be on u, v axis direction. Euler's formula is not used in the general situation. Bektas formula (Eq.57) is a generalized version of Euler's formula and it applicable to the general surfaces (e.g. general ellipsoid, paraboloid and hyperboloid). To use the formula we need to know the main curvature (κ_1, κ_2) and principal direction (r_{min}). Bektas formula is used easily curvature calculation with Cartesian coordinates.

3. Conclusion

This study aims to show how to obtain the curvature of the ellipsoid depending on azimuth angle. We have developed an algorithm to obtain the curvature of the ellipsoid depending on azimuth angle. The efficiency of the new approaches is demonstrated through a numerical example. The presented algorithm can be applied easily for spheroid, sphere and also other quadratic surface, such as paraboloid and hyperboloid. Today, backward and forward problem between the two points on the triaxial ellipsoid with geodetic coordinates could not be a clear solution. Our future work will be on this unsolvable problem. I hope, the result of this study will contribute to the solution of the above problem.

4. Numerical Example

Find the curvature of normal section curve at P_0 point which contains P_0 surface of normal and passes P_1 point on a triaxial ellipsoid

θ Angle is a azimuth angle P_0 - P_1 direction and Cartesian coordinates of P_0 and P_1 point are given below

$$\frac{x^2}{25} + \frac{y^2}{16} + \frac{z^2}{9} - 1 = 0 \quad (\text{Ellipsoid equation})$$

($a=5, b=4, c=3$) semi-axis

Cartesian coordinates (x, y, z)

$P_0(3.000 \ 2.5001.4981)$ and $P_1(\ 2.6189 \ 2.41251.8047)$

Geodetic coordinates (URL-1)

$$\Phi_0 = 40.194814370^\circ \quad \lambda_0 = 52.47573738^\circ \quad h_0 = 0$$

u, v surface parameters on P_0 point Eq.(4)

$$u = 46.1691393 \quad v = 60.0413669$$

E, F, G, e, f, g are the Fundamental Coefficients of the First and Second Order evaluated at P point. Eqs.(5-12)

$$E = 15.52562500 \quad F = -1.94530956 \quad G = 11.82202800$$

$$e = 2.91030887 \quad f = 0 \quad g = 3.87718085$$

Gaussian Curvature, Mean Curvature

From fundamental coefficients of the first and second order.

$$K\text{- Gauss} = 0.06277139 \quad H\text{-Mean Curve} = 0.26313232 \quad (\text{Eqs.17-18})$$

Main radii of curvatures

$$R_1 = \frac{1}{\kappa_1} = \frac{1}{H - \sqrt{H^2 - K}} = 5.47305756 \text{ maximum radii of curvature} \quad (\text{Eq.21})$$

$$R_2 = \frac{1}{\kappa_2} = \frac{1}{H + \sqrt{H^2 - K}} = 2.9107724 \text{ minimum radii of curvature} \quad \text{Eq.(22)}$$

Principal Curvatures

$$\kappa_1 = 0.182713 \quad \text{minimum curvature}$$

$$\kappa_2 = 0.343551 \quad \text{maximum curvature}$$

Principal directions Eq.(52)

$$-7.54231697 \lambda^2 + 25.7899 \lambda + 5.66145 = 0$$

$$\lambda_1 = 3.62635252$$

$$\lambda_2 = -0.20699173$$

$$r_{max} = \arctan(\lambda_1) = 74.583317^\circ$$

$$r_{min} = \arctan(\lambda_2) = -11.694599^\circ$$

Azimuth angle (P_0-P_1) from Eq.(55)

$$\theta = (\mathbf{P}_0 \cdot \mathbf{P}_1) = 30.136633^\circ$$

$$r = \arctan\left(\frac{W \tan(r_{min})}{E + F \tan(r_{min})}\right) \rightarrow r = -9.88360428^\circ$$

$$\theta - r = 30.136633^\circ - (-9.88360428^\circ) = 40.02023728^\circ$$

and curvature

$$\kappa_n(\theta) = \kappa_1 + (\kappa_2 - \kappa_1) \cos^2(\theta - r) = 0.277041$$

Control

Equation of plane which contains P_0 surface of normal and passes P_1 point

$$0.3125x - 0.50134y + 0.245316z - 0.051655 = 0$$

Intersection ellipse's equation URL- 2

$$\frac{x^2}{\eta^2} + \frac{y^2}{\xi^2} = 1 \implies y = \xi \sqrt{1 - \frac{x^2}{\eta^2}}$$

$$\eta = 4.65998 \quad \xi = 3.11078$$

Transformed coordinates of P_0 point in intersection's plane

$$x_o = -3.7331 \quad y_o = -1.8619$$

$$y_o' = 0.89347 \quad y_o'' = -0.66809$$

and curvature

$$\frac{1}{R} = \frac{y_o''}{(1 + y_o'^2)^{3/2}} = 0.2770411$$

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